



Inclusive Digital Design

People with physical disability

Do's

Design with 'mobile first' design patterns.	Test in both vertical and horizontal views.	Remove navigation that requires complex hand movement.	Ensure the touch tap area is the widest possible area and consistent across the site.

Don'ts

Create interactions that require precision.	Put multiple interactions together.	Have short time out windows or error messages that display too soon.	Tire users with lots of typing and scrolling.

